

This year's compilation presents award winning works in the Computer Animation / Film / VFX category as well as documentaries of - projects that won awards in the categories Digital Musics, Hybrid Art, Interactive Art and u19 – freestyle computing.
The CD is a compilation of the best works of the category Digital Musics.

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The DVD and CD are produced by Ars Electronica Linz and Sony DADC. The Prix Ars Electronica 2008 is additionally documented in the book "CyberArts 2008", published by Hatje Cantz Verlag, which presents the Prix Ars Electronica 2008 in all categories.

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LOGOS – Ars Electronica & Prix Ars Electronica

Prix Ars Electronica 2008

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CyberArts 2008

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Seit 1987 fokussiert der Prix Ars Electronica auf kreative Arbeiten an der Schnittstelle von Kunst, Technologie und Gesellschaft. 2008 kamen 3075 Einreichungen aus 62 Ländern in den Kategorien Computer Animation / Film / VFX, Digital Musics, Hybrid Art, Interactive Art, Digital Communities, Media.Art.Research Award und u19 – freestyle computing.

Die vorliegende Auswahl präsentiert prämierte Projekte aus der Kategorie Computer Animation / Film / VFX sowie Dokumentationen der besten Werke aus Digital Musics, Hybrid Art, Interactive Art und u19 – freestyle computing.

Die CD ist eine Zusammenstellung der besten Werke der Kategorie „Digital Musics“.

Since 1987, the Prix Ars Electronica has focused on creative work at the interface of art, technology and society. 3075 entries from 62 different countries were submitted in 2008 in the categories Computer Animation / Film / VFX, Digital Musics, Hybrid Art, Interactive Art, Digital Communities, Media.Art.Research Award and u19 – freestyle computing. This year's compilation presents award winning works in the Computer Animation / Film / VFX category as well as documentaries of - projects that won awards in the categories Digital Musics, Hybrid Art, Interactive Art and u19 – freestyle computing. The CD is a compilation of the best works of the category Digital Musics.

Computer Animation / Film / VFX

Die Kategorie "Computeranimation / Film / VFX" war von Anfang an Bestandteil des Prix Ars Electronica. Es werden herausragende Leistungen in unabhängigen Kunst- und Wissenschaftswerken sowie in kommerziellen High-End-Produktionen der Film-, Werbe- und Unterhaltungsindustrie ausgezeichnet. In dieser Kategorie zählt künstlerische Originalität genauso viel wie exzellente technische Leistung.

The "Computer Animation / Film / VFX" category has been part of the Prix Ars Electronica since its very inception. It recognizes excellence in independent work in the arts and sciences as well as in high-end commercial productions in the film, advertising and entertainment industries. In this category, artistic originality counts just as much as masterful technical achievement.

Jury: Paul Debevec (US), Anezka Sebek (US), Ivan Tsupka (UA), Siegfried Fruhauf (AT), Jürgen Hagler (AT)

Digital Musics

In der Kategorie "Digital Musics" werden zeitgenössische digitale Klangproduktionen aus dem breiten Spektrum des "Electronica", Werke, die Klang und Medien kombinieren, Computer-Kompositionen, die von elektro-akustisch bis experimentell reichen, oder Klanginstallationen berücksichtigt. Das programmatische Ziel dieser Kategorie will den Horizont über die Grenzen einzelner Genres und künstlerischer Strömungen hinaus erweitern.

Contemporary digital sound productions from the broad spectrum of "electronica" come in for consideration in the "Digital Musics" category, as do works combining sound and media, computer compositions ranging from electro-acoustic to experimental music, or

sound installations. This category's programmatic agenda is to expand horizons beyond the confines of individual genres and artistic currents.

Jury: Josef Klammer (AT), Paul D. Miller aka DJ Spooky (US), Yuko Nexus 6 (JP), Sabine Breitsameter (DE), Chen Qiangbin (CN)

Hybrid Art

Die Kategorie für „Hybrid Art“ widmet sich spezifisch den hybriden und transdisziplinären Projekten und Arbeitsweisen der aktuellen Medienkunst.

Im Vordergrund stehen die Verbindung von unterschiedlichen Medien und Genres zu neuen künstlerischen Ausdrucksformen sowie das Überschreiten der Grenzen von Kunst zu Forschung, zu sozialem und politischem Engagement, aber auch zu popkulturellen Bereichen. Ein wichtiges Anliegen ist es den Rahmen der eingeführten Prix-Kategorien zu sprengen.

The "Hybrid Art" category is dedicated specifically to today's hybrid and transdisciplinary projects and approaches to media art. Primary emphasis is on the process of fusing different media and genres into new forms of artistic expression as well as the act of transcending the boundaries between art and research, art and social/political activism, art and pop culture. Jurors will be looking very closely at how dynamically the submitted work defies classification in a single one of the Prix categories of long standing.

Jury: Jens Hauser (FR/DE), Michael Naimark (US), Richard Kriesche (AT), Tim Edler (DE), Yan Gong (CN)

Interactive Art

Die Kategorie "Interactive Art" befasst sich mit interaktiven Arbeiten jeglicher Art und jeglichen Formats, von Installationen bis hin zu Performances. Besonderes Augenmerk wird dabei auf die Umsetzung eines ausdrucksstarken künstlerischen Konzepts durch einen gezielten Technologie-Einsatz, auf ein innovatives Interaktionsdesign und das dem Werk inhärente Potenzial zur Erweiterung des menschlichen Handlungsspielraums gelegt.

The "Interactive Art" category is dedicated to interactive works in all forms and formats, from installations to performances. Here, particular consideration is given to the realization of a powerful artistic concept through the especially appropriate use of technologies, the innovativeness of the interaction design, and the work's inherent potential to expand the human radius of action.

Jury: Andi Cameron (UK), Tomoe Moriyama (JP), Joachim Sauter (DE), Sonia Cillari (IT), Stephen Kovats (CA)

u19 – freestyle computing

"u19 – freestyle computing" ist Österreichs größter Jugendcomputerwettbewerb, der im Rahmen des internationalen Prix Ars Electronica seit 1998 veranstaltet wird. Eingereicht werden können alle Projekte und Arbeiten, die mit Hilfe des Computers realisiert oder gestaltet wurden. Bei der Verwendung der Tools gibt es keine Beschränkung – freestyle computing eben.

"u19 freestyle - computing", Austria's largest competition for young computer enthusiasts, has been held annually since 1998 in conjunction with the international Prix Ars Electronica.

Anything can be entered that is fun, interesting and made with the help of a computer. There are no restrictions on the use of various tools – freestyle computing is the motto.

Jury: Sirikit Amann (AT), Christopher Lindinger (AT), Angelika Plank (AT), Robert Glashüttner (AT), Irmgard Oberhauser (AT)

DVD:

Computer Animation / Film / VFX

	Madame Tutli-Putli	Chris Lavis, Maciek Szczerbowski. (Directors), Jason Walker (Special Visual Effects) (CA) / National Film Board of Canada	17:19
	Kudan	Taku Kimura (JP) / Links DigiWorks inc.	09:23
	Musicotherapie	Amael Isnard, Manuel Javelle, Clément Picon (FR) / Supinfocom	05:29
	onde sonore	Martina Stiftinger, Hans-Peter Gratz (Music) (AT) / FH-Hagenberg	03:00
	Please Say Something 1-10	David O'Reilly (IR) / Holy Ghost Productions	02:36
	Farmers Insurance: Drowned Circus	Weta Digital Ltd (NZ)	00:30
	The Chemical Brothers 'Salmon Dance'	Framestore CFC (UK)	04:10
	LUX (Shine) Neon Girl	Framestore CFC (UK)	01:01
	Smirnoff 'Sea'	Framestore CFC (UK)	01:01
	Mindplotter	Jan Bitzer, Ilija Brunck, Tom Weber (DE) / Filmakademie Baden-Wuerttemberg	01:20
	Spider-Man 3	Scott Stokdyk (US) / Sony Pictures Imageworks	01:12
	I Am Legend	Jim Berney (US) / Sony Pictures Imageworks	01:08

Digital Musics

13	reactable	Sergi Jordà (ES), Günter Geiger (AT), Martin Kaltenbrunner (AT), Marcos Alonso (ES) / Music Technology Group, Universitat Pompeu Fabra, Barcelona, Spain	09:34
14	the benchmark consort	hans w. koch (DE)	02:42
15	Core Sample	Teri Rueb (US)	05:52

Hybrid Art

16	Pollstream – Nuage Vert	Helen Evans (FR/UK), Heiko Hansen (FR/DE) / HEHE	06:48
17	Bleu Remix	Yann Marussich (CH)	03:17
18	micro.flow	Julius Popp (DE)	08:31

Interactive Art

19	Image Fulgurator	Julius von Bismarck (DE)	02:59
20	Absolut Quartet	Jeff Lieberman, Dan Paluska (US)	03:31
21	a plaything for the great observers at rest	Norimichi Hirakawa (JP)	02:00

u19 – freestyle computing

22	Homesick	Nana Susanne Thurner (AT)	03:01
23	uterus = raum= universum	Susanne Legerer (AT)	03:48
24	eEx Network Discovery	Emanuel Jöbstl (AT)	01:02

Digital Musics – CD

1	Declaratives in the First Person (from Timepiece Triptych)	Pamela Z (US)	05:04
2	Forcefield version 2 (extract)	Ray Lee (UK)	02:13
3	Klangkapsel / Sound Capsule	Satoshi Morita (JP/DE)	06:02
4	Samplingplong	Jörg Niehage (DE)	06:28
5	Scherzo; Dance.	Howard Kenty (US)	06:18
6	Yu•Tian Cong He	Qin Yi (CN)	03:56
7	Magnetic Flights	Christina Kubisch (DE)	05:18
8	breath strati	Yasuno Miyauchi (JP)	04:06
9	Hidden Valley	Jim Denley (AU)	04:55
10	d.v.d	Itoken, Jimanica, Takashi Yamaguchi(JP)	03 :08

International Compendium: CyberArts 2008 (pdf)

Introduction

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Digital Communities

u19 – freestyle computing

Media.Art.Research Award